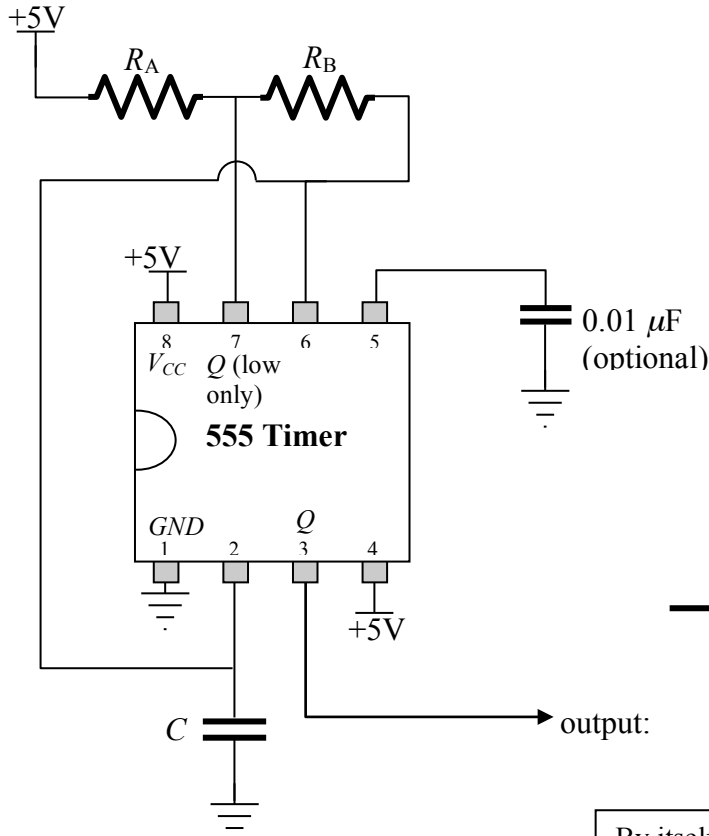
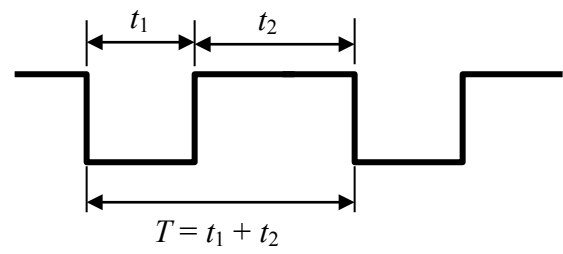


Use of the 555 Timer Chip



Restrictions:
 $C \geq 500 \text{ pF} = 500 \times 10^{-12} \text{ F}$
 $R_A \geq 1 \text{ k}\Omega = 1000 \Omega$
 $R_A + R_B \leq 6.6 \text{ M}\Omega = 6.6 \times 10^6 \Omega$

Results:
 $t_1 = 0.693 R_B C$
 $t_2 = 0.693 (R_A + R_B) C$
 $T = 0.693 (R_A + 2R_B) C$
 $f = \frac{1}{T} = \frac{1.443}{(R_A + 2R_B) C}$

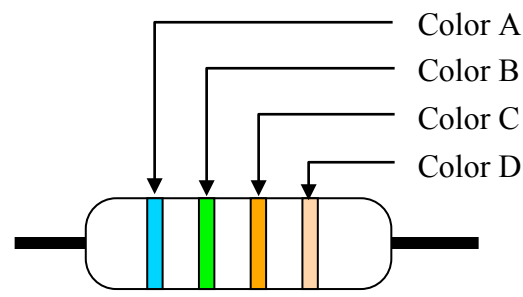


Example: We want $T = 1 \text{ s}$ ($f = 1 \text{ Hz}$).
 Try $R_B = 1 \text{ M}\Omega$, and $C = 0.47 \mu\text{F}$.
 Then $t_1 = 0.3257 \text{ s}$, and need $R_A = 1.07 \text{ M}\Omega$.
 The closest R we have to this is $R_B = 1 \text{ M}\Omega$.
 So, the actual $T = 0.977 \text{ s}$.

By itself, the 555 timer can *never* generate a pulse train with a 50% duty cycle. However, if you connect the output to the CLK of a toggling JK flip-flop, the flip flop output will be a pulse train with a 50% duty cycle and half the frequency of the 555 timer.

| Color | Value |
|--------|-------|
| Black | 0 |
| Brown | 1 |
| Red | 2 |
| Orange | 3 |
| Yellow | 4 |
| Green | 5 |
| Blue | 6 |
| Violet | 7 |
| Gray | 8 |
| White | 9 |

Determining Resistor Values



Color D is usually silver or gold, and indicates how close the actual resistance will be to the expected value. This is usually not impressive (5% or 10%).

$$R = (10A + B) \times 10^C \Omega$$

Examples: (Colors given in order A, B, and C):
 Blue Green Orange: $R = (10 \cdot 6 + 5) \times 10^3 \Omega = 65000 \Omega = 65 \text{ k}\Omega$
 Blue Blue Violet: $R = (10 \cdot 6 + 6) \times 10^7 \Omega = 660000000 \Omega = 660 \text{ M}\Omega$
 Brown Black Red: $R = (10 \cdot 1 + 0) \times 10^2 \Omega = 1000 \Omega$